

Vienna Instruments
Solo Download Instruments
Contrabassoon
Full Library

Contents

Introduction	3
'Full' Library	3
Data paths and Patch name conventions	3
Patch information	3
Interval performances	4
Matrix information	4
Preset information	5
Abbreviations	5
Articulations	6
The orchestra	7
Pitch	7
43 Contra Bassoon	8
The Instrument	8
Patches	9
01 SHORT + LONG NOTES	9
02 DYNAMICS	10
03 FLATTER	12
10 PERF INTERVAL	12
11 PERF INTERVAL FAST	12
12 PERF TRILL	13
13 PERF REPETITION	13
14 GRACE NOTES	14
98 RESOURCES	16
01 Perf Rep dyn	16
02 Long Notes - Single Layer	17
03 Perf Speed variation	17
99 RELEASE	17
Matrices	18
Matrix - LEVEL 1	18
Matrix - LEVEL 2 A - Advanced	18
Matrix - LEVEL 2 B - Standard	19
Matrix - LEVEL 2 C - Repetitions	20
Matrix - LEVEL 2 D - Scale+Phrase	21
Matrix - LEVEL 2 E - Keyswitch Vel	21
Presets	24

Introduction

Welcome to the Vienna Symphonic Library, and thank you for purchasing one of our Solo Download Instruments! This document contains the mapping information for the "Full" version of the Vienna Instruments Contrabassoon. You will find in it a comprehensive survey of the articulations/Patches content, a listing of abbreviations, and the mapping list proper which gives details for every Patch, Matrix, and Preset.

"Full" Library

As opposed to the "Standard" versions of our Solo Download Instruments, the "Full" versions are identical with the corresponding instruments of a DVD Collection, i.e., they contain exactly the same samples, Patches, Matrices and Presets as the latter without any restrictions.

Installing a Download Instrument's Full version copies that instrument's sample content to a separate folder on your hard disk, so that it is not necessary to keep its Standard version installed – you may either delete it from your hard disk or at least remove it from the Directory Manager's list of activated instruments. In the Vienna Instruments Browser, the path of the Full version will be the same as that of the corresponding DVD Instrument, so that you can still see both versions as separate entries if you keep the Standard version installed.

Data paths and Patch name conventions

Since the Full versions of Download Instruments conform to the corresponding DVD Instruments, the data paths in your Vienna Instruments browser will be different than those of Standard Download or Special Edition Instruments. For instance, the path of the Standard Download Library of Flute 1 is "02D Flute-1", and all Patches can be found in this folder regardless of the articulation group they belong to. The Patch number is also marked with a "D" so that you immediately know it is a Download Instrument. In the Vienna Special Edition, Flute 1 is located in the folder "11 Flutes" together with the other flutes. Here, the Patch number is marked with an "S". The Full Download of Flute 1 is located in the subfolder "32 Flute" of the section "Woodwind Patches", which again contains subfolders grouping the Patches according to type, e.g., "01 SHORT + LONG NOTES", "02 DYNAMICS", etc. Patch names of the Full Download Library may differ from the corresponding ones of the Standard Download Library.

While Full Download Instruments contain all articulations of the corresponding DVD Instruments, their Patches are not divided into Standard and Extended content. The list of articulations further down which gives a summary of the Library's contents.

Special Patch configurations which sometimes are part of a Standard Download Instrument may be found in a reserved folder called "98 RESOURCES" in the Full Instrument. E.g., Flute 1 Standard contains the Patch "22D FL1 legato-sus"; in Flute 1 Full, this Patch is called "01 FL1_perf_leg_sustain" and is located in the Resources' subfolder "03 Perf Speed variation". (Apart from that, it also contains more samples.) Other articulations that can be found in the Resources folder are isolated dynamics repetitions in the subfolder "01 Perf Rep dyn" – e.g., the five repetitions of a legato crescendo, divided into separate Patches – and extracted velocity layers of sustained notes in the subfolder "02 Long Notes – Single Layer".

Patch information

The Patch information includes articulation type, playing range, number of samples used, RAM requirements, the number of velocity layers and alternations, AB switching possibilities, etc., as well as Patch specific information if necessary.

Where the type of articulation requires a special mapping (e.g., natural harmonics patches), the mapping layout will be shown in a detailed graphic.

Major and minor runs are always mapped to the keys of their scale, as are **arpeggios** to the keys of the broken chord played. **Grace notes** and **mordents** are mapped to their target note, i.e., the note the articulation ends with. Due to their nature, all **upward and downward articulations** (e.g., fixed glissandos and octave runs) have different mapping ranges – the upward movements ending the involved interval below the Patch's upper mapping range, while downward movements end the interval above its lower mapping range. (Please note that not all of the articulations mentioned above may be contained in your Collection.)

The Patch information also lists a Patch's velocity layers in detail. Velocity layer switches generally are the same for patches with the same number of layers but may occasionally be adapted to the instrument's requirements:

Layers	Layer 1	Layer 2	Layer 3	Layer 4	Layer 5	Layer 6
2	1–88	89–127				
3	1–55	56–88	89–127			
4	1–55	56–88	89–108	109–127		
5	1–24	25–55	56–88	89–108	109–127	
6	1–24	25–55	56–88	89–108	109–118	119–127

Interval performances

Interval performances are one of the outstanding features of our Vienna Instruments. They allow you to play authentic legato without any programming tricks. In our Silent Stage, all intervals from minor second to the octave were recorded for every instrument – up and down, of course; that makes 24 interval samples per note for one velocity alone! When you load an interval performance Patch and play a line on your keyboard, the software automatically joins the right samples with their interval transitions again, and you hear a perfect legato. By the way, this technique is not only used for legato but also for other articulations like the strings' portamento, marcato, or détaché and spiccato articulations.

Interval performances also contain at least two legato repetitions for every note which alternate automatically whenever you strike a key more than once. There also are preconfigured thresholds for legato and repetition notes: The legato threshold – i.e., the maximum break between notes where legato is played – is 50 ms. Otherwise, a sustained starting note will sound so that you can easily start a new phrase without leaving the legato Patch. For note repetitions, the threshold is 200 ms: a break up to that duration will yield a legato repetition; if the break is longer, a new starting note. But of course, it's mingling legato with other articulations which makes a piece really come alive.

Due to their nature, all interval performances are monophonic; otherwise, the software would have to be able to decide which source note belongs to which target note. To circumvent this, you can open two VI instances of the same instrument on separate MIDI tracks without any additional strain on your RAM.

Note: the Vienna Instruments PRO player software also allows you to play polyphonic Interval performances.

Another variety of interval performance you will come across is the “perf-leg_sus” Patch. These Patches also contain normal legatos, only the target note of each interval is crossfaded into a looped sustain. They can be used for slower pieces with long notes; however, you should use them with circumspection, since plain legatos sound more lively because they not only render the interval transitions as they were played, but also have different target samples for every interval instead of the same sustained note: When you play, e.g., c–e and then c#–e with normal legato, you will get two different “e” tones; with sus-legato you won't.

Matrix information

Each Matrix listing contains information regarding the Patches used for the Matrix, the number of horizontal and vertical dimensions, and switching properties. A mapping table shows the Cell positions for each of the Matrix' Patches.

A/B switching normally is set to A0 for upward/crescendo, and B0 for downward/diminuendo. However, some bass instruments go below that range so that the A/B keys have to be adapted accordingly. For example, the A/B switches for double bass are A0 and A#0 because the instrument's lower range extends to B0.

In order to facilitate working with **MIDI controller switches** like the Modulation wheel, the switching positions are not distributed equally across the controller range if they control more than two Matrix rows or columns; generally, the switching range will be narrower at the extreme positions because they are easy to set, and wider in the middle where it is harder to find the desired setting.

Speed controller switches naturally are adjusted to the Patches involved, and have been tested carefully as to their playability. However, if you find that they do not fit your playing, or want to try out other settings, you can change this as well as any other controller's settings at the **Control edit** page, and save the result in your Custom Matrix folder.

Preset information

The Preset information lists the Matrices used in the Preset as well as its keyswitches. All other information can be gathered from the Matrix and Patch listings, so there's not really much to say here. Please note that the Matrices of a Preset can also be switched with MIDI Program Changes (VI: 101–112; VI PRO: 1–127) instead of keyboard notes, and if you like to keep your keyboard free for playing instead of switching, you can disable Preset keyswitching and only use MIDI Program Changes. Vienna Instruments PRO also allows you to define a MIDI Control for Preset keyswitching.

Abbreviations

Here's a list of abbreviations in Patch names, which will help you to determine a Patch's content even without the help of the Vienna Instruments browser. Please note that not all of the abbreviations may occur in the manual on hand.

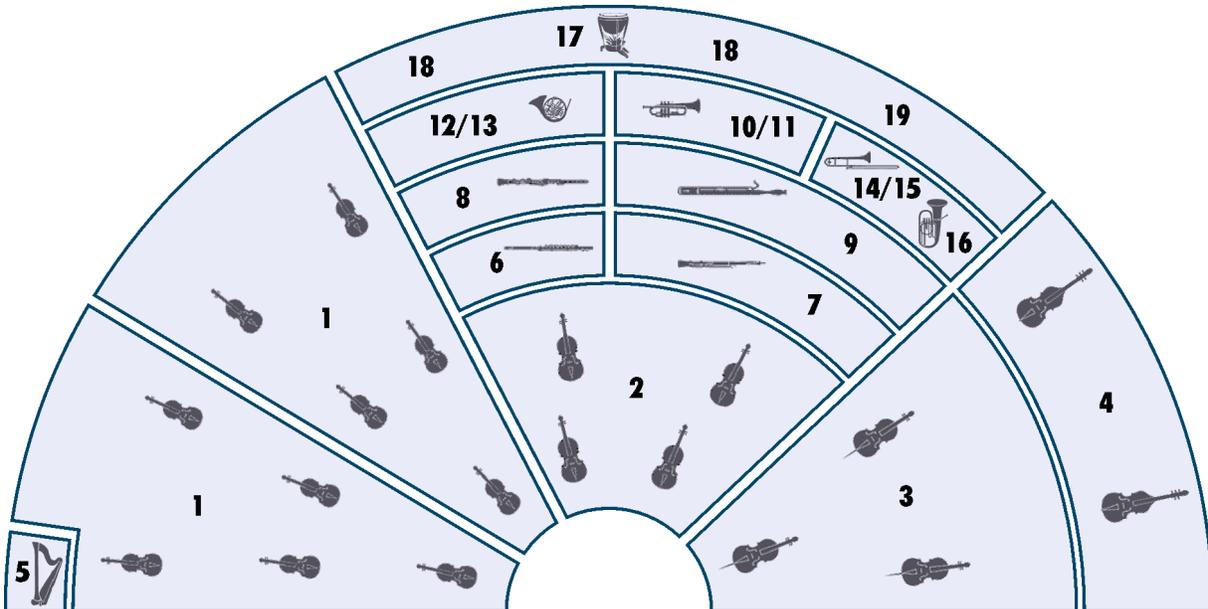
Abbreviation	Meaning	Abbreviation	Meaning
+	faster articulation (runs and arpeggios)	li	light
150, 160, ...	150, 160, ... BPM (beats per minute)	lo	long
1s, 2s, ...	tone length 1 sec., 2 sec., ...	ma	major
acc	accelerando	me	medium
all	combination of all Patches of a category	mi	minor
arp	arpeggio	mord	mordent
cre	crescendo	nA	normal attack
dim	diminuendo	noVib	without vibrato
dm	diminished (arpeggios)	perf-rep	repetition performance
dyn	dynamics (crescendo and diminuendo)	por	portato
dyn5, dyn9	dynamics, 5/9 repetitions	run	octave run
fa	fast	sA	soft attack
faT	fast triplets	sl	slow
fA	fast attack	sta, stac	staccato
fA_auto	attack automation (normal/fast attack)	str	strong
fast-rep	fast repetitions	sus	sustained
flatter	flutter tonguing	T	triplets
fx	effect – flute: tongue-ram staccato	UB	upbeat
hA	hard attack	UB-a1, -a2	1, 2 upbeats
leg	legato	v1, v2 ...	1st, 2nd, ... variation
		Vib	with (medium) vibrato
		Vib-progr	progressive vibrato
		XF	cell crossfade Matrix

Articulations

43 Contra Bassoon	
01 SHORT + LONG NOTES	Staccato Portato short and medium Portato long with and without vibrato Sustained with and without vibrato Low effect tones
02 DYNAMICS	Medium dynamics with vibrato, 2, 3, and 5 sec. Medium dynamics without vibrato, 1.5, 2, 3, 4, and 6 sec. Strong dynamics without vibrato, 3, 4, and 6 sec. pfp with vibrato, 1.5, 2, 3, 4, 6 sec. Fortepiano, sforzato, sforzatissimo
03 FLATTER 10 PERF INTERVAL	Flutter tonguing, normal and crescendo Legato Grace notes Marcato
11 PERF INTERVAL FAST	Legato Marcato
12 PERF TRILL	Trills, legato, minor 2nd to major 3rd
13 PERF REPETITION	Legato slow and fast Portato slow, medium and fast Staccato slow and fast Dynamics for all repetitions
14 GRACE NOTES	Grace notes, minor 2nd to octave, up and down

The orchestra

There are several ways of setting up an orchestra, depending on the era of the piece played, the type of the piece and the instruments it requires, and even on the preference of the conductor. The figure below shows one of the more common setups, which can be taken as a guideline for mixing a composition, properly positioning the instruments in the stereo field and adding reverb according to the size of the concert hall you want your piece to be played in.



- | | | | |
|---|-------------------------|-------|------------------------------|
| 1 | 1st and 2nd violin | 9 | Bassoon, contrabassoon |
| 2 | Viola | 10/11 | Trumpet |
| 3 | Cello | 12/13 | Horn |
| 4 | Double bass | 14/15 | Trombone |
| 5 | Harp | 16 | Tuba |
| 6 | Concert flute, piccolo | 17 | Timpani |
| 7 | Oboe, English horn | 18 | Drums, cymbals |
| 8 | Clarinet, bass clarinet | 19 | other percussion instruments |

Pitch

For designating pitch, the Vienna Symphonic Library uses International Pitch Notation (IPN), which was agreed upon internationally under the auspices of the Acoustical Society of America. In this system the international standard of A=440 Hz is called A4 and middle C is C4. All pitches are written as capital letters, their respective octave being indicated by a number next to it. The lowest C on the piano is C1 (the A below that is A0), etc.

You can tune your Vienna Instruments to other players, or adjust it to tunings of earlier musical periods by setting the Perform page's Master Tune option within a range of 420 to 460 Hz.

43 Contra Bassoon

The Instrument

Description

The contrabassoon, also known as the double bassoon, is the contrabass instrument in the woodwind section and, together with the contrabass tuba, the deepest instrument in the orchestra.

Its deep and dark timbre has provided the foundation in orchestral works scored for large orchestras since the first half of the 19th century. Larger orchestras use three bassoons and a contrabassoon; additionally, the third bassoonist can switch to contrabassoon if necessary.

Range and notation

The contrabassoon has a range of B0–C4. Notation is in bass clef (only rarely in tenor clef), the sound is an octave lower than written.

Sound characteristics

Dark, sonorous, full, resonant, heavy, grave, mighty, substantial, somber, rumbling, buzzing, rough, acerbic, husky.

The contrabassoon is used to suggest solemn, weighty and somber moods as well as emotive and stately ones. The low notes have a somewhat more precise sound than other contrabass instruments (e.g. the contrabass tuba). Effects reminiscent of the organ are possible. The sound is mellow at piano levels. At the top end the notes become progressively less loud and sustaining, the timbre becomes harder, brighter and rather acerbic.

Combination with other instruments

As the deepest instrument in the orchestra along with the contrabass tuba, the contrabassoon generally plays one octave below the bass voice.

Contrabassoon and tuba an octave higher produce a mighty and full sound that is capable of carrying an orchestra tutti. Contrabassoon and double-bass in unison produce a substantial, full composite sound.

Patches

01 SHORT + LONG NOTES

Range: A#0–A#3

**01 CBA_staccato**

Samples: 222

RAM: 13 MB

Staccato
3 velocity layers
4 Alternations

02 CBA_portato_short

Samples: 222

RAM: 13 MB

Portato, short
3 velocity layers
4 Alternations

03 CBA_portato_medium

Samples: 222

RAM: 13 MB

Portato, medium
3 velocity layers
4 Alternations

04 CBA_por_lo_Vib

Samples: 222

RAM: 13 MB

Portato, long, with vibrato
3 velocity layers
Release samples
2 Alternations

05 CBA_por_lo_noVib

Samples: 222

RAM: 13 MB

Portato, long, without vibrato
3 velocity layers
Release samples
2 Alternations

11 CBA_sus_Vib

Samples: 222

RAM: 13 MB

Sustained, with vibrato
3 velocity layers
Release samples

12 CBA_sus_noVib

Samples: 222

RAM: 13 MB

Sustained, without vibrato
3 velocity layers
Release samples

13 CBA_FX

Range: C1–A#2

Samples: 27

RAM: 1 MB

Single notes: Low effect sounds, dynamics, and 1 normal
1 velocity layer
AB switch: crescendo/diminuendo

Mapping: C1: normal (A#1)

A#1–A#2: dynamics

02 DYNAMICS**Range: A#0–A#3**

01 CBA_dyn-me_Vib_2s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo with vibrato, 2 sec. 2 velocity layers AB switch: crescendo/diminuendo		
02 CBA_dyn-me_Vib_3s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo with vibrato, 3 sec. 2 velocity layers AB switch: crescendo/diminuendo		
03 CBA_dyn-me_Vib_5s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo with vibrato, 5 sec. 2 velocity layers AB switch: crescendo/diminuendo		
04 CBA_dyn-me_noVib_1'5s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo without vibrato, 1.5 sec. 2 velocity layers AB switch: crescendo/diminuendo		
05 CBA_dyn-me_noVib_2s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo without vibrato, 2 sec. 2 velocity layers AB switch: crescendo/diminuendo		
06 CBA_dyn-me_noVib_3s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo without vibrato, 3 sec. 2 velocity layers AB switch: crescendo/diminuendo		
07 CBA_dyn-me_noVib_4s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo without vibrato, 4 sec. 2 velocity layers AB switch: crescendo/diminuendo		
08 CBA_dyn-me_noVib_6s	Samples: 148	RAM: 9 MB
Medium crescendo and diminuendo without vibrato, 6 sec. 2 velocity layers AB switch: crescendo/diminuendo		
09 CBA_dyn-str_noVib_3s	Samples: 74	RAM: 4 MB
Strong crescendo and diminuendo without vibrato, 3 sec. 1 velocity layer AB switch: crescendo/diminuendo		

10 CBA_dyn-str_noVib_4s	Samples: 74	RAM: 4 MB
Strong crescendo and diminuendo without vibrato, 4 sec. 1 velocity layer AB switch: crescendo/diminuendo		
11 CBA_dyn-str_noVib_6s	Samples: 74	RAM: 4 MB
Strong crescendo and diminuendo without vibrato, 6 sec. 1 velocity layer AB switch: crescendo/diminuendo		
12 CBA_pfp_1'5s	Samples: 19	RAM: 1 MB
Crescendo-diminuendo, 1.5 sec. 1 velocity layer		
13 CBA_pfp_2s	Samples: 19	RAM: 1 MB
Crescendo-diminuendo, 2 sec. 1 velocity layer		
14 CBA_pfp_3s	Samples: 19	RAM: 1 MB
Crescendo-diminuendo, 3 sec. 1 velocity layer		
15 CBA_pfp_4s	Samples: 19	RAM: 1 MB
Crescendo-diminuendo, 4 sec. 1 velocity layer		
16 CBA_pfp_6s	Samples: 19	RAM: 1 MB
Crescendo-diminuendo, 6 sec. 1 velocity layer		
17 CBA_fp	Samples: 37	RAM: 2 MB
Fortepiano 1 velocity layer		
18 CBA_sfz	Samples: 37	RAM: 2 MB
Sforzato 1 velocity layer		
19 CBA_sffz	Samples: 37	RAM: 2 MB
Sforzatisimo 1 velocity layer		

03 FLATTER

Range: A#0–A#3

**01 CBA_flutter**

Samples: 38

RAM: 2 MB

Flutter tonguing
1 velocity layer
Release samples

02 CBA_flutter_cre

Samples: 19

RAM: 1 MB

Flutter tonguing, crescendo
1 velocity layer

10 PERF INTERVAL

Range: A#0–A#3

**01 CBA_perf-legato**

Samples: 892

RAM: 55 MB

Legato
2 velocity layers
Release samples

02 CBA_perf-legato_grace

Samples: 446

RAM: 27 MB

Grace notes, legato, minor 2nd to octave
1 velocity layer
Release samples

03 CBA_perf-marcato

Samples: 965

RAM: 60 MB

Marcato
2 velocity layers
Release samples

11 PERF INTERVAL FAST

Range: A#0–A#3

**01 CBA_perf-legato_fa**

Samples: 1032

RAM: 64 MB

Legato, fast
2 velocity layers
Release samples

02 CBA_perf-marcato_fa

Samples: 958

RAM: 59 MB

Marcato, fast
2 velocity layers

12 PERF TRILL

Range: A#0–A#3

**01 CBA_perf-trill**

Samples: 2292 RAM: 143 MB

Performance trills, legato, minor 2nd to major 3rd
 2 velocity layers
 Release samples

13 PERF REPETITION

Range: A#0–A#3

**01 CBA_perf-rep_leg-sl**

Samples: 190 RAM: 11 MB

Legato, slow
 2 velocity layers

02 CBA_perf-rep_leg-fa

Samples: 190 RAM: 11 MB

Legato, fast
 2 velocity layers

03 CBA_perf-rep_por-sl

Samples: 190 RAM: 11 MB

Portato, slow
 2 velocity layers

04 CBA_perf-rep_por-me

Samples: 342 RAM: 21 MB

Portato, medium
 2 velocity layers

05 CBA_perf-rep_por-fa

Samples: 342 RAM: 21 MB

Portato, fast
 2 velocity layers

06 CBA_perf-rep_sta-slo

Samples: 342 RAM: 21 MB

Staccato, slow
 2 velocity layers

07 CBA_perf-rep_sta-fa

Samples: 342 RAM: 21 MB

Staccato, fast
 2 velocity layers

21 CBA_perf-rep_dyn5_leg-sl

Samples: 190 RAM: 11 MB

Legato dynamics, slow, 5 repetitions
 1 velocity layer
 AB switch: crescendo/diminuendo

22 CBA_perf-rep_dyn5_leg-fa

Samples: 190 RAM: 11 MB

Legato dynamics, fast, 5 repetitions
 1 velocity layer
 AB switch: crescendo/diminuendo

23 CBA_perf-rep_dyn9_por-me	Samples: 342	RAM: 21 MB
Portato dynamics, medium, 9 repetitions 1 velocity layer AB switch: crescendo/diminuendo		
24 CBA_perf-rep_dyn9_por-fa	Samples: 342	RAM: 21 MB
Portato dynamics, fast, 9 repetitions 1 velocity layer AB switch: crescendo/diminuendo		
25 CBA_perf-rep_dyn9_sta-sl	Samples: 342	RAM: 21 MB
Staccato dynamics, slow, 9 repetitions 1 velocity layer AB switch: crescendo/diminuendo		
26 CBA_perf-rep_dyn9_sta-fa	Samples: 342	RAM: 21 MB
Staccato dynamics, fast, 9 repetitions 1 velocity layer AB switch: crescendo/diminuendo		
14 GRACE NOTES		
Range: A#0–A#3		
The samples are mapped to their target note.		
01 CBA_grace-1	Samples: 73	RAM: 4 MB
Grace notes, minor 2nd 1 velocity layer Release samples AB switch: up/down		
02 CBA_grace-2	Samples: 73	RAM: 4 MB
Grace notes, major 2nd 1 velocity layer Release samples AB switch: up/down		
03 CBA_grace-3	Samples: 71	RAM: 4 MB
Grace notes, minor 3rd 1 velocity layer Release samples AB switch: up/down		
04 CBA_grace-4	Samples: 71	RAM: 4 MB
Grace notes, major 3rd 1 velocity layer Release samples AB switch: up/down		

05 CBA_grace-5	Samples: 69	RAM: 4 MB
Grace notes, 4th 1 velocity layer Release samples AB switch: up/down		
06 CBA_grace-6	Samples: 69	RAM: 4 MB
Grace notes, diminished 5th 1 velocity layer Release samples AB switch: up/down		
07 CBA_grace-7	Samples: 67	RAM: 4 MB
Grace notes, 5th 1 velocity layer Release samples AB switch: up/down		
08 CBA_grace-8	Samples: 67	RAM: 4 MB
Grace notes, minor 6th 1 velocity layer Release samples AB switch: up/down		
09 CBA_grace-9	Samples: 65	RAM: 4 MB
Grace notes, major 6th 1 velocity layer Release samples AB switch: up/down		
10 CBA_grace-10	Samples: 65	RAM: 4 MB
Grace notes, minor 7th 1 velocity layer Release samples AB switch: up/down		
11 CBA_grace-11	Samples: 63	RAM: 3 MB
Grace notes, major 7th 1 velocity layer Release samples AB switch: up/down		
12 CBA_grace-12	Samples: 63	RAM: 3 MB
Grace notes, octave 1 velocity layer Release samples AB switch: up/down		

98 RESOURCES

Isolated dynamics repetitions: Legato slow and fast, portato, staccato
 Single layer long notes
 Performance Legato with sustain crossfading

01 Perf Rep dyn**Range: A#0–A#3****01 CBA_rep_cre5_leg-sl-1 (2/3/4/5)****Samples: 19****RAM: 1 MB**

Extracted repetition
 Legato slow, cres, 1st to 5th note
 1 velocity layer

01 CBA_rep_dim5_leg-sl-1 (2/3/4/5)**Samples: 19****RAM: 1 MB**

Extracted repetition
 Legato slow, dim, 1st to 5th note
 1 velocity layer

02 CBA_rep_cre5_leg-fa-1 (2/3/4/5)**Samples: 19****RAM: 1 MB**

Extracted repetition
 Legato fast, cres, 1st to 5th note
 1 velocity layer

02 CBA_rep_dim5_leg-fa-1 (2/3/4/5)**Samples: 19****RAM: 1 MB**

Extracted repetition
 Legato fast, dim, 1st to 5th note
 1 velocity layer

03 CBA_rep_cre9_por-1 (2/3/4/5/6/7/8/9)**Samples: 19****RAM: 1 MB**

Extracted repetition
 Portato, cres, 1st to 9th note
 1 velocity layer

03 CBA_rep_dim9_por-1 (2/3/4/5/6/7/8/9)**Samples: 19****RAM: 1 MB**

Extracted repetition
 Portato, dim, 1st to 9th note
 1 velocity layer

04 CBA_rep_cre9_sta-1 (2/3/4/5/6/7/8/9)**Samples: 19****RAM: 1 MB**

Extracted repetition
 Staccato, cres, 1st to 9th note
 1 velocity layer

04 CBA_rep_dim9_sta-1 (2/3/4/5/6/7/8/9)**Samples: 19****RAM: 1 MB**

Extracted repetition
 Staccato, dim, 1st to 9th note
 1 velocity layer

02 Long Notes - Single Layer **Range: A#0–A#3**

01 CBA_sus_noVib_p **Samples: 74** **RAM: 4 MB**

Sustained, piano
1 velocity layer
Release samples

02 CBA_sus_noVib_mf **Samples: 74** **RAM: 4 MB**

Sustained, mezzoforte
1 velocity layer
Release samples

03 CBA_sus_noVib_f **Samples: 74** **RAM: 4 MB**

Sustained, forte
1 velocity layer
Release samples

03 Perf Speed variation **Range: A#0–A#3**

01 CBA_perf-leg_sustain **Samples: 892** **RAM: 55 MB**

Legato with sustain crossfading
2 velocity layers
Release samples

99 RELEASE

This section contains release samples for various patches of the other sections. Please do not try to load them into a Vienna Instruments matrix – you will not be able to hear anything when you try to play them.

Matrices

Matrix - LEVEL 1

L1 CBA Articulation Combi

Samples: 946 RAM: 59 MB

Single note articulations

Staccato, portato short, sustained with and without vibrato, crescendo-diminuendo 2 and 4 sec., fortepiano and sforzato, flutter tonguing normal and crescendo

Matrix switches: Horizontal: Keyswitches, C6–E6 Vertical: Modwheel, 2 zones

	H1	H2	H3	H4	H5	H6
V1	stac	sus vib.	ppf 2s.	fp	flutter	
V2	port. short	sus no vib.	ppf 4s.	sfz	flutter cres.	

L1 CBA Perf-Legato Speed

Samples: 1176 RAM: 73 MB

Interval performances

Legato with sustain crossfading, normal without vibrato, and fast

Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 3 zones

	H1	H2	H3
Legato	sustain XF	normal	fast

L1 CBA Perf-Repetitions Combi

Samples: 874 RAM: 54 MB

Repetition performances

Legato slow

Portato fast

Staccato fast

Matrix switches: Vertical: Modwheel, 3 zones

	repetitions
V1	legato slow
V2	portato fast
V3	staccato fast

Matrix - LEVEL 2 A - Advanced

O1 CBA Perf-Universal

Samples: 2314 RAM: 144 MB

Interval performances

Legato with sustain crossfading, normal, and fast

Marcato normal and fast

Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 3 zones Vertical: Modwheel, 2 zones

	H1	H2	H3
legato	sustain	normal	fast
marcato	normal	normal	fast

02 CBA Perf-Trill Speed**Samples: 2572 RAM: 160 MB**

Multi interval performances
 Legato and trills
 Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 2 zones

	H1	H2
V1	legato	trills

03 CBA Short+Long notes - All**Samples: 999 RAM: 62 MB**

Single notes
 Staccato, portato short and medium
 Sustained with and without vibrato

Matrix switches: Horizontal: Keyswitches, C6–D#6 Vertical: Modwheel, 2 zones

	C6	C#6	D6	D#6
V1	staccato	portato short	port. medium	sus. vibrato
V2	%	%	%	sus. no vib.

Matrix - LEVEL 2 B - Standard**11 CBA Perf-Legato Speed****Samples: 1176 RAM: 73 MB**

Interval performances
 Legato with sustain crossfading, normal, and fast
 Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 3 zones

	H1	H2	H3
Legato	sustain XF	normal	fast

12 CBA Perf-Marcato Speed**Samples: 1286 RAM: 80 MB**

Interval performances^mMarcato normal and fast
 Monophonic, Speed controller

Matrix switches: Horizontal: Speed, 2 zones

	H1	H2
Marcato	normal	fast

13 CBA Short notes - All**Samples: 999 RAM: 62 MB**

Single notes
 Staccato, portato short and medium, and portato long with and without vibrato

Matrix switches: Horizontal: Keyswitches, C6–E6

	C6	C#6	D6	D#6	E6
V1	staccato	port. short	port. medium	port.long vib.	port.long no vib.

14 CBA Long notes - All**Samples: 360 RAM: 22 MB**

Single notes
 Sustained with and without vibrato
 FX notes

Matrix switches: Horizontal: Keyswitches, C6–D6

	C6	C#6	D6
V1	sus. vibrato	sus. no vib.	FX notes

15 CBA Dynamics - Small**Samples: 555 RAM: 34 MB**

Dynamics

Medium crescendo and diminuendo without vibrato, 2, 3, and 4 sec.

Fortepiano, sforzato, sforzattissimo

Matrix switches: Horizontal: Keyswitches, C6–D6 Vertical: Modwheel, 4 zones

	C6	C#6	D6
dynamics	2 sec.	3 sec.	4 sec.
fp	%	%	%
sfz	%	%	%
sffz	%	%	%

16 CBA Dynamics - Large**Samples: 1278 RAM: 79 MB**

Dynamics

Crescendo and diminuendo, medium with and without vibrato, strong without vibrato

Crescendo-diminuendo 2, 3, and 4 sec.

Fortepiano, sforzato, sforzattissimo

Matrix switches: Horizontal: Keyswitches, C6–D6 Vertical: Modwheel, 5 zones

	C6	C#6	D6
V1	dyn.med. vib. 2 sec.	dyn.med. vib. 3 sec.	dyn.med. vib. 5 sec.
V2	dyn.med. no vib. 2 sec.	dyn.med. no vib. 3 sec.	dyn.med. no vib. 4 sec.
V3	dyn.str. no vib. 3 sec.	dyn.str. no vib. 4 sec.	dyn.str. no vib. 6 sec.
V4	ppf 2 sec.	ppf 3 sec.	ppf 4 sec.
V5	fp	sfz	sffz

17 CBA Flatter**Samples: 57 RAM: 3 MB**

Flutter tonguing

Normal, crescendo, and normal/crescendo with Cell crossfading

Matrix switches: Horizontal: Keyswitches, C6–D6

	C6	C#6	D6
flutter	normal	crescendo	Cell XF

Matrix - LEVEL 2 C - Repetitions**31 CBA Perf-Repetitions - Combi****Samples: 1064 RAM: 66 MB**

Repetition performances

Slow and fast legato, fast portato, and fast staccato

Matrix switches: Horizontal: Keyswitches, C6–D#6

	C6	C#6	D6	D#6
V1	legato slow	legato fast	portato fast	staccato fast

32 CBA Perf-Repetitions - Speed**Samples: 1064 RAM: 66 MB**

Repetition performances

Slow and fast legato, fast portato, and fast staccato

Speed controller

Matrix switches: Horizontal: Speed, 4 zones

	H1	H2	H3	H4
V1	legato slow	legato fast	portato fast	staccato fast

Matrix - LEVEL 2 D - Scale+Phrase**41 CBA Grace notes - All****Samples: 409 RAM: 25 MB**

Grace notes, minor 2nd to octave
AB switch up/down

Matrix switches: Horizontal: Keyswitches, C6–B6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
interval	min. 2nd	maj. 2nd	min. 3rd	maj. 3rd	4th	dim. 5th	5th	min. 6th	maj. 6th	min. 7th	maj. 7th	octave

Matrix - LEVEL 2 E - Keyswitch Vel**71 CBA Legato slow - cre5****Samples: 95 RAM: 5 MB**

Slow legato notes: Crescendo, keyswitch velocity
Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–E6

	C6	C#6	D6	D#6	E6
velocity	1st	2nd	3rd	4th	5th

72 CBA Legato fast - cre5**Samples: 95 RAM: 5 MB**

Fast legato notes: Crescendo, keyswitch velocity
Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–E6

	C6	C#6	D6	D#6	E6
velocity	1st	2nd	3rd	4th	5th

73 CBA Portato - cre9**Samples: 171 RAM: 10 MB**

Portato notes: Crescendo, keyswitch velocity
Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–G#6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6
velocity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

74 CBA Staccato - cre9**Samples: 171 RAM: 10 MB**

Staccato notes: Crescendo, keyswitch velocity
Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–G#6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6
velocity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

75 CBA Combi - cre5**Samples: 190 RAM: 11 MB**

Slow and fast legato: Crescendo, keyswitch velocity
Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–E6 Vertical: Modwheel, 2 zones

	C6	C#6	D6	D#6	E6
legato slow	1st	2nd	3rd	4th	5th
legato fast	1st	%	%	%	%

76 CBA Combi - cre9**Samples: 342 RAM: 21 MB**

Portato and staccato: Crescendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–G#6 Vertical: Modwheel, 2 zones

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6
portato	1st	2nd	3rd	4th	5th	6th	7th	8th	9th
staccato	1st	%	%	%	%	%	%	%	%

77 CBA Legato slow - dim5**Samples: 95 RAM: 5 MB**

Slow legato notes: Diminuendo, keyswitch velocity

Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–E6

	C6	C#6	D6	D#6	E6
velocity	1st	2nd	3rd	4th	5th

78 CBA Legato fast - dim5**Samples: 95 RAM: 5 MB**

Fast legato notes: Diminuendo, keyswitch velocity

Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–E6

	C6	C#6	D6	D#6	E6
velocity	1st	2nd	3rd	4th	5th

79 CBA Portato - dim9**Samples: 171 RAM: 10 MB**

Portato notes: Diminuendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–G#6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6
velocity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

80 CBA Staccato - dim9**Samples: 171 RAM: 10 MB**

Staccato notes: Diminuendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–G#6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6
velocity	1st	2nd	3rd	4th	5th	6th	7th	8th	9th

81 CBA Combi - dim5**Samples: 190 RAM: 11 MB**

Slow and fast legato: Diminuendo, keyswitch velocity

Keyswitches control 5 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–E6 Vertical: Modwheel, 2 zones

	C6	C#6	D6	D#6	E6
legato slow	1st	2nd	3rd	4th	5th
legato fast	1st	%	%	%	%

82 CBA Combi - dim9**Samples: 342 RAM: 21 MB**

Portato and staccato: Diminuendo, keyswitch velocity

Keyswitches control 9 dynamic steps

Matrix switches: Horizontal: Keyswitches, C6–G#6 Vertical: Modwheel, 2 zones

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6
portato	1st	2nd	3rd	4th	5th	6th	7th	8th	9th
staccato	1st	%	%	%	%	%	%	%	%

Presets**CBA VSL Preset Level 1****Samples: 2848 RAM: 178 MB**

L1 CBA Perf-Legato Speed
L1 CBA Articulation Combi
L1 CBA Perf-Repetitions Combi
Preset keyswitches: C7–D7

CBA VSL Preset Level 2**Samples: 6198 RAM: 387 MB**

01 CBA Perf-Universal
02 CBA Perf-Trill Speed
L1 CBA Articulation Combi
31 CBA Perf-Repetitions - Combi
76 CBA Combi - cre9
Preset keyswitches: C7–E7