

Vienna Dimension Brass I

**Trumpets, Player 1–4
Horns, Player 1–4
Trombones, Player 1–4
Low Brass, Player 1–4**

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Introduction

Welcome to the Vienna Symphonic Library, and thank you for purchasing one of our Vienna Instruments! This document contains the mapping information for the Vienna Dimension Brass. You will find in it a comprehensive survey of the articulations/Patches content and the mapping list proper which gives details for every Patch, Matrix, and Preset.

Patch information

The Patch information includes articulation type, playing range, number of samples used, RAM requirements, the number of velocity layers and alternations, AB switching possibilities, etc., as well as Patch specific information if necessary. Here's an overview of the articulations/Patches contained in this Collection:

Level 1:

Single notes: Staccato, portato normal and long, sustained normal and “blared”, flutter tonguing

Dynamics: Crescendo and diminuendo strong (4 durations); fortissimo, sforzato, sforzatissimo

Interval performances: Legato, trills

Repetition performances: Legato, portato, staccato, normal and crescendo

Fast repetitions: 16ths at 140 to 180, and 200 BPM

Level 2:

Single notes: portato long, medium sustains piano and forte

Dynamics: Crescendo and diminuendo light (3 durations)

Interval performances: glissando

The velocity layer switches generally are the same for patches with the same number of layers but may occasionally be adapted to the instrument's requirements. The Patch information also lists the velocity layers in detail.

As the Patches in this Collection are the same for all the players of a group, only the first set is listed in this manual in lieu of all.

Interval performances

Interval performances are one of the outstanding features of our Vienna Instruments. They allow you to play authentic legato without any programming tricks. In our Silent Stage, all intervals from minor second to the octave were recorded for every instrument – up and down, of course; that makes 24 interval samples per note for one velocity alone! When you load an interval performance Patch and play a line on your keyboard, the software automatically joins the right samples with their interval transitions again, and you hear a perfect legato. By the way, this technique is not only used for legato but also for other articulations like trills, marcato, and other articulations.

Interval performances contain at least two legato repetitions for every note which alternate automatically whenever you repeat a keystroke. There also are preconfigured thresholds for legato and repetition notes: The legato threshold – i.e., the maximum break between notes where legato is played – is 50 ms. Otherwise, a sustained starting note will sound so that you can easily start a new phrase without leaving the legato Patch. For note repetitions, the threshold is 200 ms: a break up to that duration will yield a legato repetition; if the break is longer, a new starting note. But of course, it's mingling legato with other articulations which makes a piece really come alive.

Due to their nature, all interval performances are monophonic; otherwise, the software would have to be able to decide which source note belongs to which target note. To circumvent this, you can open two VI instances of the same instrument on separate MIDI tracks without any additional strain on your RAM. Note: the Vienna Instruments PRO player software also allows you to play polyphonic Interval performances.

Matrix and Preset information

Each Matrix listing contains information regarding the Patches used for the Matrix, the number of horizontal and vertical dimensions, and switching properties. A mapping table shows the Cell positions for each of the Matrix' Patches.

The Preset information lists the Matrices used in the Preset as well as its keyswitches. All other information can be gathered from the Matrix and Patch listings, so there's not really much to say here. Please note that the Matrices of a Preset can also be switched with MIDI Program Changes (VI: 101–112; VI PRO: 1–127) instead of keyboard notes, and if you like to keep your keyboard free for playing instead of switching, you can disable Preset keyswitching and only use MIDI Program Changes. VI PRO also allows you to define a MIDI Control for Preset keyswitching.

Vienna Instruments (VI) and Vienna Instruments PRO (VI PRO) Matrices and Presets

This Collection contains different Matrices and Presets for the free Vienna Instruments Player software and for Vienna Instruments PRO, which features powerful functions for enhancing the “human” sound of your compositions, distributing voices, etc. While Matrices and Presets of the same name contain the same Patches and samples, the PRO versions make use of these functions to create divisi setups, clusters on the same note by applying microtuning, chords with voices distributed among different instruments, etc.

Please note that Vienna Instruments PRO Matrices and Presets do not appear in the “standard” Vienna Instruments' file browser.

When using the Vienna Instruments PRO player, we strongly recommend loading the VI PRO Matrices and Presets, since only they make full use of the features of Vienna Instruments PRO.

Vienna Dimension Brass and Vienna Instruments PRO

Vienna Dimension Brass is optimized for Vienna Instruments PRO, allowing you to make full use of the software's powerful features. Here's a few tips to facilitate your workflow.

Panning

All the samples of this Collection are mono. In Vienna Instrument PRO's Mixer panel (Advanced View), this is shown by a single fader handle instead of the two handles of a stereo instrument. The Matrices of single instruments are set to center by default; in combined Matrices the first instrument is panned far left, the second half left, the third half right and the fourth one far right.

If you use combined Matrices/Presets in Vienna MIR, the stereo width will automatically be adapted to the width defined for the respective instrument on MIR's stage. Of course, you can also use single instrument Matrices and Presets to place each instrument in a dedicated position on your MIR venue.

With the Vienna Instruments PRO VST plug-in, you can use the instrument channel's stereo pan (or other panning devices, e.g. Vienna Suite's PowerPan) to define the stereo position and width of your combined Matrices and Presets. The same of course goes for Vienna Ensemble and Vienna Ensemble PRO.

In case you want to have special mixer settings for the instruments of a combined Matrix, you can define them in Vienna Instruments PRO and save the result as a custom Matrix – A tedious job made easier by the fact that Vienna Instruments PRO allows you to copy and paste mixer settings by right-clicking on a mixer channel!

Volume

Naturally, you can also set the volume of individual instruments within a combined Matrix to work out the special sound of one player or achieve special effects. Please note that Player #1 of each group always is the most precise one and therefore easier to handle as a soloist or predominant voice, while the other players' Humanize settings deviate more from playing exactly on the beat.

Humanize

In a Dimension Brass PRO Matrix, each instrument has its own Humanize settings, thus creating that slight deviation from hard sequencing that is so pleasant to our ears and further enhancing the “real instrument” effect. If you want to create your own Matrices, please make sure that the players have different Humanize settings for the same articulations – otherwise, the effect will be lost. Here, too, you can use copy and paste to transfer an existing instrument's Humanize settings to another one.

Single instruments and Divisi

As mentioned before, single instrument Matrices and Presets can be used whenever you want dedicated positions for every player, e.g., on a Vienna MIR stage. However, we also recommend employing them whenever there is complex polyphony involved, because it gives you more control over the individual players' voices. The predefined auto-divisi Matrices work best for chords without rhythmic differences between the players. For other purposes, you can also use the "all-compact PRO" Matrices' fixed divisi settings which contain sets of two players (1/2 and 3/4).

Please note that the auto-divisi Matrices do not contain any legato Patches because the voice assignments would not work properly with Interval performances.

Pitch

For designating pitch, the Vienna Symphonic Library uses International Pitch Notation (IPN), which was agreed upon internationally under the auspices of the Acoustical Society of America. In this system the international standard of A=440 Hz is called A4 and middle C is C4. All pitches are written as capital letters, their respective octave being indicated by a number next to it. The lowest C on the piano is C1 (the A below that is A0), etc.

You can tune your Vienna Instruments to other players, or adjust it to tunings of earlier musical periods by setting the Perform page's Master Tune option within a range of 420 to 460 Hz.

01 Dimension Trumpets

Patches

01 Trumpet Player 1 (2/3/4)

Range: E3–C6

Level 1:

Single notes: staccato, portato, sustained normal and blaring, flutter tonguing

Dynamics: crescendo and diminuendo 1.5/2/3/4 sec.; fp, sfz, sffz

Interval performances: legato, trills

Repetition performances: legato, portato, staccato normal and crescendo

Fast repetitions: staccato, 140/150/160/170/180/200 BPM

Level 2:

Single notes: portato long, medium sustains piano and forte

Dynamics: light crescendo and diminuendo 1/2/3 sec.

Interval performances: glissando

01 Tr-P1_staccato

Samples: 304

RAM: 9 MB

L1

Single notes: Staccato

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff

4 Alternations

02 Tr-P1_portato

Samples: 304

RAM: 9 MB

L1

Single notes: Portato

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff

4 Alternations

02 Tr-P1_portato-long

Samples: 320

RAM: 10 MB

L2

Single notes: Portato, long

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff

4 Alternations

03 Tr-P1_sus

Samples: 334

RAM: 10 MB

L1

Single notes: Sustained

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff

Release samples

3 Alternations

04 Tr-P1_sus_blaré

Samples: 76

RAM: 2 MB

L1

Single notes: Sustained, "blaring"

1 velocity layer

Release samples

3 Alternations

06 Tr-P1_sus-medium_p

Samples: 240

RAM: 8 MB

L2

Single notes: Medium sustains, soft

3 velocity layers: 0–55 pp; 56–108 p; 109–127 mp

Release samples
3 Alternations

07 Tr-P1_sus-medium_f	Samples: 240	RAM: 8 MB	L2
Single notes: Medium sustains, loud 3 velocity layers: 0–55 mf; 56–108 f; 109–127 ff Release samples 3 Alternations			
10 Tr-P1_dyn_1'5s	Samples: 38	RAM: 1 MB	L1
Dynamics: Crescendo and diminuendo, 1.5 sec. 1 velocity layer AB switch: crescendo/diminuendo			
11 Tr-P1_dyn_2s	Samples: 38	RAM: 1 MB	L1
Dynamics: Crescendo and diminuendo, 2 sec. 1 velocity layer AB switch: crescendo/diminuendo			
12 Tr-P1_dyn_3s	Samples: 38	RAM: 1 MB	L1
Dynamics: Crescendo and diminuendo, 3 sec. 1 velocity layer AB switch: crescendo/diminuendo			
13 Tr-P1_dyn_4s	Samples: 38	RAM: 1 MB	L1
Dynamics: Crescendo and diminuendo, 4 sec. 1 velocity layer AB switch: crescendo/diminuendo			
14 Tr-P1_dyn-light_1s/2s/3s	Samples: 120	RAM: 4 MB	L2
Dynamics: Light crescendo and diminuendo, 1/2/3 sec. 3 velocity layers: 0–55 mp/f; 56–108 mf/mf; 109–127 f/mp AB switch: crescendo/diminuendo			
20 Tr-P1_fp	Samples: 57	RAM: 1 MB	L1
Dynamics: Fortepiano 1 velocity layer 3 Alternations			
21 Tr-P1_sfz	Samples: 57	RAM: 1 MB	L1
Dynamics: Sforzato 1 velocity layer 3 Alternations			
22 Tr-P1_sffz	Samples: 57	RAM: 1 MB	L1
Dynamics: Sforzatissimo 1 velocity layer 3 Alternations			

30 Tr-P1_flutter	Samples: 38	RAM: 1 MB	L1
Single notes: Flutter tonguing, sustained 1 velocity layer Release samples			
40 Tr-P1_perf-legato	Samples: 937	RAM: 29 MB	L1
Interval performances: Legato Monophonic 4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff Release samples			
41 Tr-P1_perf-trill	Samples: 1537	RAM: 48 MB	L1
Interval performances: Trills, minor and major 2nd; all other intervals legato Monophonic 4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff Release samples			
42 Tr-P1_perf-gliss	Samples: 932	RAM: 30 MB	L2
Interval performances: Glissando 2 velocity layers: 0–88 p; 89–127 f Release samples			
50 Tr-P1_perf-rep_leg	Samples: 285	RAM: 8 MB	L1
Repetition performances: Legato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f			
51 Tr-P1_perf-rep_leg-cre	Samples: 95	RAM: 2 MB	L1
Repetition performances: Legato crescendo, 5 repetitions 1 velocity layer			
52 Tr-P1_perf-rep_por	Samples: 513	RAM: 16 MB	L1
Repetition performances: Portato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f			
53 Tr-P1_perf-rep_por-cre	Samples: 171	RAM: 5 MB	L1
Repetition performances: Portato crescendo, 9 repetitions 1 velocity layer			
54 Tr-P1_perf-rep_sta	Samples: 513	RAM: 16 MB	L1
Repetition performances: Staccato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f			
55 Tr-P1_perf-rep_sta-cre	Samples: 171	RAM: 5 MB	L1
Repetition performances: Staccato crescendo, 9 repetitions 1 velocity layer			
60 Tr-P1_fast-rep_140 (150/160/170/180/200)	Samples: 114	RAM: 3 MB	L1
Fast repetitions: Staccato, 16 repetitions 16ths at 140 to 180, and 200 BPM 3 velocity layers: 0–55 p; 56–108 mf; 109–127 ff Release samples			

Matrices

VI Matrix files

11 Tr-P1 compact (P2/P3/P4)

Samples: 2913 RAM: 91 MB **L1**

Trumpet, player #1–#4

Single notes: staccato, portato, sustained

Interval performances: legato

Dynamics: fortepiano, sforzato, crescendo and diminuendo 2 and 4 sec.

Repetition performances: portato and staccato,

Fast repetitions at 160 BPM

Flutter tonguing

Matrix switches: Horizontal: Keyswitches, C1–B1

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1	A#1	B1
V1	staccato	portato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

21 Tr-P1 enhanced (P2/P3/P4)

Samples: 4786 RAM: 149 MB **L1**

Trumpet, player #1–#4

Standard articulations

Matrix switches: Horizontal: Keyswitches, C1–A1 Vertical: Keyswitches, C2–E2

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1
C2	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing
C#2	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–
D2	–	–	–	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–
D#2	–	–	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–
E2	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–

31 Tr-P1 Full (P2/P3/P4)

Samples: 7687 RAM: 241 MB **L2**

Trumpet, player #1–#4

All articulations

Matrix switches: Horizontal: Keyswitches, C1–A#1 Vertical: Keyswitches, C2–E2

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1	A#1
C2	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing	dyn. light 1 sec.
C#2	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–	dyn. light 2 sec.
D2	portato long	med. sus. soft	perf. glissando	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–	dyn. light 3 sec.
D#2	–	med. sus. loud	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–	–
E2	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–	–

VI PRO Matrix files

01 Tr-all_compact PRO

Samples: 11652 RAM: 364 MB L1

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches: All players, 3 players, Divisi #1+#2, Divisi #3+#4, Player #1

Matrix switches: Horizontal: Keyswitches, C1–B1 Vertical: Keyswitches, C2–E2

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1	A#1	B1
C2: All players	staccato	portato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing
C#2: 3 players	%	%	%	%	%	%	%	%	%	%	%	%
D2: Divisi #1	%	%	%	%	%	%	%	%	%	%	%	%
D#2: Divisi #2	%	%	%	%	%	%	%	%	%	%	%	%
E2: Player #1	%	%	%	%	%	%	%	%	%	%	%	%

02 Tr-all_enhanced PRO

Samples: 19144 RAM: 598 MB L1

Enhanced Matrix layout, all players

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Matrix switches: Horizontal: Keyswitches, C1–A1 Vertical: Keyswitches, C2–E2

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1
C2	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing
C#2	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–
D2	–	–	–	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–
D#2	–	–	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–
E2	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–

03 Tr-all_auto-divisi PRO

Samples: 9240 RAM: 288 MB L1

Compact Matrix layout (without legato)

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Voices are automatically split between players

Patches have various Humanize settings

Vertical Keyswitches determine Voice assignments (4-part harmony):

C2: 1 player per note; C#2: 2 players per note;

D2: 3 players per note; D#2: unisono

Matrix switches: Horizontal: Keyswitches, C1–B1 Vertical: Keyswitches, C2–D#2

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1	A#1	B1
V1	staccato	portato	sustained	(empty)	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

03 Tr-all_Full PRO**Samples: 30748 RAM: 961 MB L2**

All articulations, all players

Patches have various Humanize settings

Matrix switches: Horizontal: Keyswitches, C1–A#1 Vertical: Keyswitches, C2–E2

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1	A#1
C2	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing	dyn. light 1 sec.
C#2	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–	dyn. light 2 sec.
D2	portato long	med. sus, soft	perf. glissando	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–	dyn. light 3 sec.
D#2	–	med. sus, loud	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–	–
E2	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–	–

04 Tr-all_cluster PRO**Samples: 11652 RAM: 364 MB L1**

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches determine Humanize settings:

C2: Cluster static (each voice detuned)

C#2: To Cluster (detuning after tuned attack)

D2: From Cluster (tuning in from detuned attack)

Matrix switches: Horizontal: Keyswitches, C1–B1 Vertical: Keyswitches, C2–D2

	C1	C#1	D1	D#1	E1	F1	F#1	G1	G#1	A1	A#1	B1
V1	staccato	portato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

11 Tr-P1 compact PRO (P2/P3/P4)**Samples: 2913 RAM: 91 MB L1**

Same as corresponding VI Matrix files

Patches have various Humanize settings

21 Tr-P1 enhanced PRO (P2/P3/P4)**Samples: 4786 RAM: 149 MB L1**

Same as corresponding VI Matrix files

Patches have various Humanize settings

31 Tr-P1 Full PRO (P2/P3/P4)**Samples: 7687 RAM: 241 MB L2**

Same as corresponding VI Matrix files

Patches have various Humanize settings

Presets

VI Presets

11P Tr-P1 compact (P2/P3/P4) **Samples: 2913** **RAM: 91 MB** **L1**

Trumpet, player #1–#4

The Presets contain the "compact" Matrices of the same name

21P Tr-P1 enhanced (P2/P3/P4) **Samples: 4786** **RAM: 149 MB** **L1**

Trumpet, player #1–#4

The Presets contain the "enhanced" Matrices of the same name

31P Tr-P1 Full (P2/P3/P4) **Samples: 7687** **RAM: 241 MB** **L2**

Trumpet, player #1–#4

The Presets contain the "Full" Matrices of the same name

VI PRO Presets

01P Tr-all Universal PRO **Samples: 11652** **RAM: 364 MB** **L1**

Combined Matrices: 01 Tr-all_compact PRO, 03 Tr-all_auto-divisi PRO, 04 Tr-all_cluster PRO,

Single instrument Matrices: 11 Tr-P1_compact PRO, 12 Tr-P2_compact PRO, 13 Tr-P3_compact PRO, 14 Tr-P4_compact PRO

Matrix keyswitches: G2-C#3

02P Tr-all enhanced PRO **Samples: 19144** **RAM: 598 MB** **L1**

Matrix: 02 Tr-all_enhanced PRO

03P Tr-all_Full PRO **Samples: 30748** **RAM: 961 MB** **L2**

Matrix: 03 Tr-all_Full PRO

11P Tr-P1 compact PRO (P2/P3/P4) **Samples: 2913** **RAM: 91 MB** **L1**

Trumpet, player #1–#4

The Presets contain the "compact PRO" Matrices of the same name

21P Tr-P1 enhanced PRO (P2/P3/P4) **Samples: 4786** **RAM: 149 MB** **L1**

The Presets contain the "enhanced PRO" Matrices of the same name

31P Tr-P1 Full PRO (P2/P3/P4) **Samples: 7687** **RAM: 241 MB** **L2**

The Presets contain the "Full PRO" Matrices of the same name

05 Dimension Horns

Patches

01 Horn Player 1 (2/3/4)

Range: A#1–D5

Level 1

Single notes: staccato, portato, sustained normal and blaring, flutter tonguing

Dynamics: crescendo and diminuendo 1.5/2/3/4 sec.; fp, sfz, sffz

Interval performances: legato, trills

Repetition performances: legato, portato, staccato normal and crescendo

Fast repetitions: staccato, 140/150/160/170/180/200 BPM

Level 2:

Single notes: portato long, medium sustains piano and forte

Dynamics: light crescendo and diminuendo 1/2/3 sec.

Interval performances: glissando

01 Ho-P1_staccato

Samples: 368

RAM: 11 MB

L1

Single notes: Staccato

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f

4 Alternations

02 Ho-P1_portato

Samples: 368

RAM: 11 MB

L1

Single notes: Portato

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f

4 Alternations

02 Ho-P1_portato-long

Samples: 384

RAM: 12 MB

L2

Single notes: Portato, long

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff

4 Alternations

03 Ho-P1_sus

Samples: 424

RAM: 13 MB

L1

Single notes: Sustained

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f

Release samples

3 Alternations

04 Ho-P1_sus_blaré

Samples: 92

RAM: 2 MB

L1

Single notes: Sustained, "blaring"

1 velocity layer

Release samples

3 Alternations

06 Ho-P1_sus-medium_p

Samples: 288

RAM: 9 MB

L2

Single notes: Medium sustains, soft

3 velocity layers: 0–55 pp; 56–108 p; 109–127 mp

Release samples
3 Alternations

07 Ho-P1_sus-medium_f Single notes: Medium sustains, loud 3 velocity layers: 0–55 mf; 56–108 f; 109–127 ff Release samples 3 Alternations	Samples: 288	RAM: 9 MB	L2
10 Ho-P1_dyn_1'5s Dynamics: Crescendo and diminuendo, 1.5 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 46	RAM: 1 MB	L1
11 Ho-P1_dyn_2s Dynamics: Crescendo and diminuendo, 2 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 46	RAM: 1 MB	L1
12 Ho-P1_dyn_3s Dynamics: Crescendo and diminuendo, 3 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 46	RAM: 1 MB	L1
13 Ho-P1_dyn_4s Dynamics: Crescendo and diminuendo, 4 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 46	RAM: 1 MB	L1
14 Ho-P1_dyn-light_1s/2s/3s Dynamics: Light crescendo and diminuendo, 1/2/3 sec. 3 velocity layers: 0–55 mp/f; 56–108 mf/mf; 109–127 f/mp AB switch: crescendo/diminuendo	Samples: 144	RAM: 5 MB	L2
20 Ho-P1_fp Dynamics: Fortepiano 1 velocity layer 3 Alternations	Samples: 69	RAM: 2 MB	L1
21 Ho-P1_sfz Dynamics: Sforzato 1 velocity layer 3 Alternations	Samples: 69	RAM: 2 MB	L1
22 Ho-P1_sffz Dynamics: Sforzatissimo 1 velocity layer 3 Alternations	Samples: 69	RAM: 2 MB	L1

30 Ho-P1_flatter		Samples: 46	RAM: 1 MB	L1
Single notes: Flutter tonguing, sustained 1 velocity layer Release samples				
40 Ho-P1_perf-legato	Range: A#1–C5	Samples: 1160	RAM: 36 MB	L1
Interval performances: Legato Monophonic 4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f Release samples				
41 Ho-P1_perf-trill	Range: A#1–C5	Samples: 1880	RAM: 58 MB	L1
Interval performances: Trills, minor and major 2nd; all other intervals legato Monophonic 4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f Release samples				
42 Ho-P1_perf-gliss		Samples: 1174	RAM: 37 MB	L2
Interval performances: Glissando 2 velocity layers: 0–88 p; 89–127 f Release samples				
50 Ho-P1_perf-rep_leg		Samples: 345	RAM: 10 MB	L1
Repetition performances: Legato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 ff				
51 Ho-P1_perf-rep_leg-cre		Samples: 115	RAM: 3 MB	L1
Repetition performances: Legato crescendo, 5 repetitions 1 velocity layer				
52 Ho-P1_perf-rep_por		Samples: 621	RAM: 19 MB	L1
Repetition performances: Portato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f				
53 Ho-P1_perf-rep_por-cre		Samples: 207	RAM: 6 MB	L1
Repetition performances: Portato crescendo, 9 repetitions 1 velocity layer				
54 Ho-P1_perf-rep_sta		Samples: 621	RAM: 19 MB	L1
Repetition performances: Staccato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f				
55 Ho-P1_perf-rep_sta-cre		Samples: 207	RAM: 6 MB	L1
Repetition performances: Staccato crescendo, 9 repetitions 1 velocity layer				
60 Ho-P1_fast-rep_140 (150/160/170/180/200)		Samples: 138	RAM: 4 MB	L1
Fast repetitions: Staccato, 16 repetitions 16ths at 140 to 180, and 200 BPM 3 velocity layers: 0–55 p; 56–108 mf; 109–127 ff Release samples				

Matrices

VI Matrix files

11 Ho-P1 compact (P2/P3/P4)

Samples: 3560 RAM: 111 MB L1

Horn, player #1–#4

Single notes: staccato, portato, sustained

Interval performances: legato

Dynamics: fortissimo, sforzato, crescendo and diminuendo 2 and 4 sec.

Repetition performances: portato and staccato,

Fast repetitions at 160 BPM

Flutter tonguing

Matrix switches: Horizontal: Keyswitches, C6–B6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
V1	staccato	portato	sustained	legato	fortissimo	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

21 Ho-P1 enhanced (P2/P3/P4)

Samples: 5827 RAM: 182 MB L1

Horn, player #1–#4

All articulations

Matrix switches: Horizontal: Keyswitches, C6–A6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–
D7	–	–	–	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–
D#7	–	–	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–

31 Ho-P1 Full (P2/P3/P4)

Samples: 9595 RAM: 300 MB L2

Horn, player #1–#4

All articulations

Matrix switches: Horizontal: Keyswitches, C6–A#6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing	dyn. light 1 sec.
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–	dyn. light 2 sec.
D7	portato long	med. sus, soft	perf. glissando	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–	dyn. light 3 sec.
D#7	–	med. sus, loud	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–	–

VI PRO Matrix files

01 Ho-all_compact PRO

Samples: 14240 RAM: 445 MB L1

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches: All players, 3 players, Divisi #1+#2, Divisi #3+#4, Player #1

Matrix switches: Horizontal: Keyswitches, C6–B6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
C7: All players	staccato	portato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing
C#7: 3 players	%	%	%	%	%	%	%	%	%	%	%	%
D7: Divisi #1	%	%	%	%	%	%	%	%	%	%	%	%
D#7: Divisi #2	%	%	%	%	%	%	%	%	%	%	%	%
E7: Player #1	%	%	%	%	%	%	%	%	%	%	%	%

02 Ho-all_enhanced PRO

Samples: 23308 RAM: 728 MB L1

Enhanced Matrix layout, all players

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Matrix switches: Horizontal: Keyswitches, C6–A6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–
D7	–	–	–	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–
D#7	–	–	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–

03 Ho-all_auto-divisi PRO

Samples: 11264 RAM: 352 MB L1

Compact Matrix layout (without legato)

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Voices are automatically split between players

Patches have various Humanize settings

Vertical Keyswitches determine Voice assignments (4-part harmony):

C7: 1 player per note; C#7: 2 players per note;

D7: 3 players per note; D#7: unisono

Matrix switches: Horizontal: Keyswitches, C6–B6 Vertical: Keyswitches, C7–D#7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
V1	staccato	portato	sustained	(empty)	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

03 Ho-all_Full PRO**Samples: 38380 RAM: 1200 MB L2**

All articulations, all players

Patches have various Humanize settings

Matrix switches: Horizontal: Keyswitches, C6–A#6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing	dyn. light 1 sec.
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–	dyn. light 2 sec.
D7	portato long	med. sus, soft	perf. glissando	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–	dyn. light 3 sec.
D#7	–	med. sus, loud	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–	–

04 Ho-all_cluster PRO**Samples: 14240 RAM: 445 MB L1**

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches determine Humanize settings:

C7: Cluster static (each voice detuned)

C#7: To Cluster (detuning after tuned attack)

D7: From Cluster (tuning in from detuned attack)

Matrix switches: Horizontal: Keyswitches, C6–B6 Vertical: Keyswitches, C7–D7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
V1	staccato	portato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

11 Ho-P1 compact PRO (P2/P3/P4)**Samples: 3560 RAM: 111 MB L1**

Horn, player #1–#4

Same as corresponding VI Matrix files

Patches have various Humanize settings

21 Ho-P1 enhanced PRO (P2/P3/P4)**Samples: 5827 RAM: 182 MB L1**

Horn, player #1–#4

Same as corresponding VI Matrix files

Patches have various Humanize settings

31 Ho-P1 Full PRO (P2/P3/P4)**Samples: 9595 RAM: 300 MB L2**

Same as corresponding VI Matrix files

Patches have various Humanize settings

Presets

VI Presets

11P Ho-P1 compact (P2/P3/P4)

Samples: 3560 RAM: 111 MB **L1**

Horn, player #1–#4

The Presets contain the "compact" Matrices of the same name

21P Ho-P1 enhanced (P2/P3/P4)

Samples: 5827 RAM: 182 MB **L1**

Horn, player #1–#4

The Presets contain the "enhanced" Matrices of the same name

31P Ho-P1 PRO (P2/P3/P4)

Samples: 9595 RAM: 300 MB **L2**

Horn, player #1–#4

The Presets contain the "Full" Matrices of the same name

VI PRO Presets

01P Ho-all Universal PRO

Samples: 14240 RAM: 445 MB **L1**

Combined Matrices: 01 Ho-all_compact PRO, 03 Ho-all_auto-divisi PRO, 04 Ho-all_cluster PRO,

Single instrument Matrices: 11 Ho-P1_compact PRO, 12 Ho-P2_compact PRO, 13 Ho-P3_compact PRO, 14 Ho-P4_compact PRO

Matrix keyswitches: C1–F#1

02P Ho-all enhanced PRO

Samples: 23308 RAM: 728 MB **L1**

Matrix: 02 Ho-all_enhanced PRO

03P Ho-all_Full PRO

Samples: 38380 RAM: 1200 MB **L2**

Matrix: 03 Ho-all_Full PRO

11P Ho-P1 compact PRO (P2/P3/P4)

Samples: 3560 RAM: 111 MB **L1**

Horn, player #1–#4

The Presets contain the "compact PRO" Matrices of the same name

21P Ho-P1 enhanced PRO (P2/P3/P4)

Samples: 5827 RAM: 182 MB **L1**

Horn, player #1–#4

The Presets contain the "enhanced PRO" Matrices of the same name

31P Ho-P1 Full PRO (P2/P3/P4)

Samples: 9595 RAM: 300 MB **L2**

Horn, player #1–#4

The Presets contain the "Full PRO" Matrices of the same name

10 Dimension Trombones

Patches

01 Trombone Player 1 (2/3/4)

Range: C2–C5

Level 1:

Single notes: staccato, portato, sustained normal and blaring, flutter tonguing

Dynamics: crescendo and diminuendo 1.5/2/3/4 sec.; fp, sfz, sffz

Interval performances: legato, trills

Repetition performances: legato, portato, staccato normal and crescendo

Fast repetitions: staccato, 140/150/160/170/180/200 BPM

Level 2:

Single notes: portato long, medium sustains piano and forte

Dynamics: light crescendo and diminuendo 1/2/3 sec.

Interval performances: glissando

01 Tb-P1_staccato

Samples: 320

RAM: 10 MB

L1

Single notes: Staccato

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f

4 Alternations

02 Tb-P1_portato

Samples: 320

RAM: 10 MB

L1

Single notes: Portato

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f

4 Alternations

02 Tb-P1_portato-long

Samples: 400

RAM: 13 MB

L2

Single notes: Portato, long

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 ff

4 Alternations

03 Tb-P1_sus

Samples: 385

RAM: 12 MB

L1

Single notes: Sustained

4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f

Release samples

3 Alternations

04 Tb-P1_sus_blaré

Samples: 80

RAM: 2 MB

L1

Single notes: Sustained, "blaring"

1 velocity layer

Release samples

3 Alternations

06 Tb-P1_sus-medium_p

Samples: 240

RAM: 8 MB

L2

Single notes: Medium sustains, soft

3 velocity layers: 0–55 pp; 56–108 p; 109–127 mp

Release samples
3 Alternations

07 Tb-P1_sus-medium_f Single notes: Medium sustains, loud 3 velocity layers: 0–55 mf; 56–108 f; 109–127 ff Release samples 3 Alternations	Samples: 240	RAM: 8 MB	L2
10 Tb-P1_dyn_1'5s Dynamics: Crescendo and diminuendo, 1.5 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 40	RAM: 1 MB	L1
11 Tb-P1_dyn_2s Dynamics: Crescendo and diminuendo, 2 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 40	RAM: 1 MB	L1
12 Tb-P1_dyn_3s Dynamics: Crescendo and diminuendo, 3 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 40	RAM: 1 MB	L1
13 Tb-P1_dyn_4s Dynamics: Crescendo and diminuendo, 4 sec. 1 velocity layer AB switch: crescendo/diminuendo	Samples: 40	RAM: 1 MB	L1
14 Tb-P1_dyn-light_1s/2s/3s Dynamics: Light crescendo and diminuendo, 1/2/3 sec. 3 velocity layers: 0–55 mp/f; 56–108 mf/mf; 109–127 f/mp AB switch: crescendo/diminuendo	Samples: 120	RAM: 4 MB	L2
20 Tb-P1_fp Dynamics: Fortepiano 1 velocity layer 3 Alternations	Samples: 60	RAM: 1 MB	L1
21 Tb-P1_sfz Dynamics: Sforzato 1 velocity layer 3 Alternations	Samples: 60	RAM: 1 MB	L1
22 Tb-P1_sffz Dynamics: Sforzatissimo 1 velocity layer 3 Alternations	Samples: 60	RAM: 1 MB	L1

30 Tb-P1_flatter	Samples: 40	RAM: 1 MB	L1
Single notes: Flutter tonguing, sustained 1 velocity layer Release samples			
40 Tb-P1_perf-legato	Samples: 1033	RAM: 32 MB	L1
Interval performances: Legato Monophonic 4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f Release samples			
41 Tb-P1_perf-trill	Samples: 1673	RAM: 52 MB	L1
Interval performances: Trills, minor and major 2nd; all other intervals legato Monophonic 4 velocity layers: 0–55 p; 56–88 mp; 89–108 mf; 109–127 f Release samples			
42 Tb-P1_perf-gliss	Samples: 1295	RAM: 41 MB	L2
Interval performances: Glissando 2 velocity layers: 0–88 p; 89–127 f Release samples			
50 Tb-P1_perf-rep_leg	Samples: 300	RAM: 9 MB	L1
Repetition performances: Legato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f			
51 Tb-P1_perf-rep_leg-cre	Samples: 100	RAM: 3 MB	L1
Repetition performances: Legato crescendo, 5 repetitions 1 velocity layer			
52 Tb-P1_perf-rep_por	Samples: 540	RAM: 16 MB	L1
Repetition performances: Portato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f			
53 Tb-P1_perf-rep_por-cre	Samples: 180	RAM: 5 MB	L1
Repetition performances: Portato crescendo, 9 repetitions 1 velocity layer			
54 Tb-P1_perf-rep_sta	Samples: 540	RAM: 16 MB	L1
Repetition performances: Staccato 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f			
55 Tb-P1_perf-rep_sta-cre	Samples: 180	RAM: 5 MB	L1
Repetition performances: Staccato crescendo, 9 repetitions 1 velocity layer			
60 Tb-P1_fast-rep_140 (150/160/170/180/200)	Samples: 120	RAM: 3 MB	L1
Fast repetitions: Staccato, 16 repetitions 16ths at 140 to 180, and 200 BPM 3 velocity layers: 0–55 p; 56–108 f; 109–127 ff Release samples			

Matrices

VI Matrix files

11 Tb-P1 compact (P2/P3/P4)

Samples: 3113 RAM: 97 MB **L1**

Trombone, player #1–#4

Single notes: staccato, portato, sustained

Interval performances: legato

Dynamics: fortissimo, sforzato, crescendo and diminuendo 2 and 4 sec.

Repetition performances: portato and staccato,

Fast repetitions at 160 BPM

Flutter tonguing

Matrix switches: Horizontal: Keyswitches, C6–B6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
V1	staccato	portato	sustained	legato	fortissimo	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

21 Tb-P1 enhanced (P2/P3/P4)

Samples: 5101 RAM: 159 MB **L1**

Trombone, player #1–#4

All articulations

Matrix switches: Horizontal: Keyswitches, C6–A6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–
D7	–	–	–	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–
D#7	–	–	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–

31 Tb-P1 Full (P2/P3/P4)

Samples: 8555 RAM: 268 MB **L2**

Trombone, player #1–#4

All articulations

Matrix switches: Horizontal: Keyswitches, C6–A#6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing	dyn. light 1 sec.
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–	dyn. light 2 sec.
D7	portato long	med. sus. soft	perf. glissando	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–	dyn. light 3 sec.
D#7	–	med. sus. loud	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–	–

VI PRO Matrix files

01 Tb-all_compact PRO

Samples: 12452 RAM: 389 MB **L1**

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches: All players, 3 players, Divisi #1+#2, Divisi #3+#4, Player #1

Matrix switches: Horizontal: Keyswitches, C6–B6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
C7: All players	staccato	portato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing
C#7: 3 players	%	%	%	%	%	%	%	%	%	%	%	%
D7: Divisi #1	%	%	%	%	%	%	%	%	%	%	%	%
D#7: Divisi #2	%	%	%	%	%	%	%	%	%	%	%	%
E7: Player #1	%	%	%	%	%	%	%	%	%	%	%	%

02 Tb-all_enhanced PRO

Samples: 20404 RAM: 637 MB **L1**

Enhanced Matrix layout, all players

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Matrix switches: Horizontal: Keyswitches, C6–A6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–
D7	–	–	–	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–
D#7	–	–	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–

03 Tb-all_auto-divisi PRO

Samples: 9860 RAM: 308 MB **L1**

Compact Matrix layout (without legato)

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Voices are automatically split between players

Patches have various Humanize settings

Vertical Keyswitches determine Voice assignments (4-part harmony):

C7: 1 player per note; C#7: 2 players per note;

D7: 3 players per note; D#7: unisono

Matrix switches: Horizontal: Keyswitches, C6–B6 Vertical: Keyswitches, C7–D#7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
V1	staccato	portato	sustained	(empty)	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

03 Tb-all_Full PRO**Samples: 34220 RAM: 1200 MB L2**

All articulations, all players

Patches have various Humanize settings

Matrix switches: Horizontal: Keyswitches, C6–A#6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6
C7	staccato	sustained	legato	fp	dyn. 1.5sec.	legato reps.	portato reps.	staccato reps.	fast reps. 140 BPM	flutter tonguing	dyn. light 1 sec.
C#7	portato	sus. blared	perf. trills	sfz	dyn. 2 sec.	legato reps. cres	portato reps. cres	staccato reps. cres	fast reps. 150 BPM	–	dyn. light 2 sec.
D7	portato long	med. sus, soft	perf. glissando	sfz	dyn. 3 sec.	–	–	–	fast reps. 160 BPM	–	dyn. light 3 sec.
D#7	–	med. sus, loud	–	–	dyn. 4sec.	–	–	–	fast reps. 180 BPM	–	–
E7	–	–	–	–	–	–	–	–	fast reps. 200 BPM	–	–

04 Tb-all_cluster PRO**Samples: 12452 RAM: 389 MB L1**

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches determine Humanize settings:

C7: Cluster static (each voice detuned)

C#7: To Cluster (detuning after tuned attack)

D7: From Cluster (tuning in from detuned attack)

Matrix switches: Horizontal: Keyswitches, C6–B6 Vertical: Keyswitches, C7–D7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6	A#6	B6
V1	staccato	portato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions	fast reps. 160 BPM	flutter tonguing

11 Tb-P1 compact PRO (P2/P3/P4)**Samples: 3113 RAM: 97 MB L1**

Trombone, player #1–#4

Same as corresponding VI Matrix files

Patches have various Humanize settings

21 Tb-P1 enhanced PRO (P2/P3/P4)**Samples: 5101 RAM: 159 MB L1**

Trombone, player #1–#4

Same as corresponding VI Matrix files

Patches have various Humanize settings

31 Tb-P1 Full PRO (P2/P3/P4)**Samples: 8555 RAM: 1070 MB L2**

Same as corresponding VI Matrix files

Patches have various Humanize settings

Presets

VI Presets

11P Tb-P1 compact (P2/P3/P4)	Samples: 3113	RAM: 97 MB	L1
Trombone, player #1–#4 The Presets contain the "compact" Matrices of the same name			
21P Tb-P1 enhanced (P2/P3/P4)	Samples: 5101	RAM: 159 MB	L1
Trombone, player #1–#4 The Presets contain the "enhanced" Matrices of the same name			
31P Tb-P1 Full (P2/P3/P4)	Samples: 8555	RAM: 268 MB	L2
Trombone, player #1–#4 The Presets contain the "Full" Matrices of the same name			

VI PRO Presets

01P Tb-all Universal PRO	Samples: 12452	RAM: 389 MB	L1
Combined Matrices: 01 Tb-all_compact PRO, 03 Tb-all_auto-divisi PRO, 04 Tb-all_cluster PRO, Single instrument Matrices: 11 Tb-P1_compact PRO, 12 Tb-P2_compact PRO, 13 Tb-P3_compact PRO, 14 Tb-P4_compact PRO Matrix keyswitches: C1–F#1			
02P Tb-all enhanced PRO	Samples: 20404	RAM: 637 MB	L1
Matrix: 02 Tb-all_enhanced PRO			
03P Tb-all_Full PRO	Samples: 34220	RAM: 1070 MB	L2
Matrix: 03 Tb-all_Full PRO			
11P Tb-P1 compact PRO (P2/P3/P4)	Samples: 3113	RAM: 97 MB	L1
Trombone, player #1–#4 The Presets contain the "compact PRO" Matrices of the same name			
21P Tb-P1 enhanced PRO (P2/P3/P4)	Samples: 5101	RAM: 159 MB	L1
Trombone, player #1–#4 The Presets contain the "enhanced PRO" Matrices of the same name			
31P Tb-P1 Full PRO (P2/P3/P4)	Samples: 8555	RAM: 268 MB	L2
Trombone, player #1–#4 The Presets contain the "Full PRO" Matrices of the same name			

15 Dimension Low Brass

Patches

01 Low Brass - Trombone 1 (Trombone 2/Bass trombone/Tuba)

Range: A#1–C4

Level 1:

Single notes: staccato, sustained

Dynamics: crescendo and diminuendo 2 and 3 sec., fortissimo, sforzato

Interval performances: trills

Repetition performances: portato, staccato

01 LB-P1_staccato	Samples: 180	RAM: 5 MB	L1
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Single notes: Staccato

3 velocity layers: 0–55 p; 56–108 mf; 109–127 f

4 Alternations

02 LB-P1_sus	Samples: 216	RAM: 6 MB	L1
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Single notes: Sustained

3 velocity layers: 0–55 p; 56–108 mf; 109–127 f

Release samples

3 Alternations

10 LB-P1_dyn_2s	Samples: 30	RAM: 1 MB	L1
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Dynamics: Crescendo and diminuendo, 2 sec.

1 velocity layer

AB switch: crescendo/diminuendo

11 LB-P1_dyn_3s	Samples: 30	RAM: 1 MB	L1
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Dynamics: Crescendo and diminuendo, 3 sec.

1 velocity layer

AB switch: crescendo/diminuendo

20 LB-P1_fp	Samples: 45	RAM: 1 MB	L1
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Dynamics: Fortissimo

1 velocity layer

3 Alternations

21 LB-P1_sfz	Samples: 45	RAM: 1 MB	L1
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Dynamics: Sforzato

1 velocity layer

3 Alternations

40 LB-P1_perf-legato	Samples: 312	RAM: 9 MB	L1
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Interval performances: Legato

Monophonic

3 velocity layers: 0–55 p; 56–108 mf; 109–127 f

Release samples

41 LB-P1_perf-trill	Samples: 792	RAM: 24 MB	L1
Interval performances: Trills, minor and major 2nd; all other intervals legato Monophonic 3 velocity layers: 0–55 p; 56–108 mf; 109–127 f Release samples			
50 LB-P1_perf-rep_por	Samples: 270	RAM: 8 MB	L1
Repetition performances: Portato 2 velocity layers: 0–88 p; 89–127 f			
51 LB-P1_perf-rep_sta	Samples: 270	RAM: 8 MB	L1
Repetition performances: Staccato 2 velocity layers: 0–88 p; 89–127 f			

Matrices

VI Matrix files

11 LB-P1 compact (P2/P3/P4)

Samples: 1182 RAM: 36 MB [L1](#)

Low Brass, player #1–#4

Single notes: staccato, sustained

Interval performances: legato

Dynamics: fortetpiano, sforzato, crescendo and diminuendo 2 and 3 sec.

Repetition performances: portato and staccato

Matrix switches: Horizontal: Keyswitches, C6–A6

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
V1	staccato	staccato	sustained	legato	fortetpiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions

VI PRO Matrix files

01 LB-all_compact PRO

Samples: 4728 RAM: 147 MB [L1](#)

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches: All players, 3 players, Divisi #1+#2, Divisi #3+#4, Player #1

Matrix switches: Horizontal: Keyswitches, C6–A6 Vertical: Keyswitches, C7–E7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
C7: All players	staccato	staccato	sustained	legato	fortetpiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions
C#7: 3 players	%	%	%	%	%	%	%	%	%	%
D7: Divisi #1	%	%	%	%	%	%	%	%	%	%
D#7: Divisi #2	%	%	%	%	%	%	%	%	%	%
E7: Player #1	%	%	%	%	%	%	%	%	%	%

03 LB-all_auto-divisi PRO

Samples: 4344 RAM: 135 MB [L1](#)

Compact Matrix layout (without legato)

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Voices are automatically split between players

Patches have various Humanize settings

Vertical Keyswitches determine Voice assignments (4-part harmony):

C7: 1 player per note; C#7: 2 players per note;

D7: 3 players per note; D#7: unisono

Matrix switches: Horizontal: Keyswitches, C6–A6 Vertical: Keyswitches, C7–D#7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
V1	staccato	staccato	sustained	(empty)	fortetpiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions

04 LB-all_cluster PRO**Samples: 4728 RAM: 147 MB L1**

Compact Matrix layout

Mixer settings: P1 far left, P2 left, P3 right, P4 far right

Vertical Keyswitches determine Humanize settings:

C7: Cluster static (each voice detuned)

C#7: To Cluster (detuning after tuned attack)

D7: From Cluster (tuning in from detuned attack)

Matrix switches: Horizontal: Keyswitches, C6–A6 Vertical: Keyswitches, C7–D7

	C6	C#6	D6	D#6	E6	F6	F#6	G6	G#6	A6
V1	staccato	staccato	sustained	legato	fortepiano	sforzato	dyn. 2 sec.	dyn. 3 sec.	portato repetitions	staccato repetitions

11 LB-P1 compact PRO (P2/P3/P4)**Samples: 1182 RAM: 36 MB L1**

Low Brass, player #1–#4

Same as corresponding VI Matrix files

Patches have various Humanize settings

Presets

VI Presets

11P LB-P1 compact (P2/P3/P4)

Samples: 1182

RAM: 36 MB

[L1](#)

Low Brass, player #1–#4

The Presets contain the "compact" Matrices of the same name

VI PRO Presets

01P LB-all Universal PRO

Samples: 4728

RAM: 147 MB

[L1](#)

Combined Matrices: 01 LB-all_compact PRO, 03 LB-all_auto-divisi PRO, 04 LB-all_cluster PRO,
 Single instrument Matrices: 11 LB-P1_compact PRO, 12 LB-P2_compact PRO, 13 LB-P3_compact PRO,
 14 LB-P4_compact PRO

Matrix keyswitches: C1–F#1

11P LB-P1 compact PRO (P2/P3/P4)

Samples: 1182

RAM: 36 MB

[L1](#)

Low Brass, player #1–#4

The Presets contain the "compact PRO" Matrices of the same name